Wetland projects geospatial aid application:

*Illustration of difficulty in coordination between different support schemes*

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Danish Agriculture & Food Council
Simplification & geospatial aid application (1)

Motivation

• General challenge: resources on correcting very small areas, the effort is much higher than the amount of support it concerns!
• Farmers hesitate to go into wetland projects due to the high level of complexity and risk of non-compliance
• Support for organic production – significant delay in payments to farmers

1. Challenges with multiannual contracts

• 3-year update cycle of land parcels vs. 5 or 20 year contracts in PII
• Multiannual contracts vs. small yearly changes (up and down) in eligible area
  ➢ Due to dynamic wet areas, changes in field-border vegetation, width of hedges, land parcel changes etc.
Simplification & geospatial aid application (2)

2. Basic payment for extensive areas and areas near water:
   • Areas dynamic – eligible areas are not predictable by time of application
   • Many areas not subject to pro rata as they are categorized as arable land
   • Many small land parcel changes

3. Specifically for wetland projects
   • Complexity is enormous – often 3 types of EU-support for the same area
   • Rules for article 32 (basic payment) create invisible boundaries in maps
   • Farmer need each year to predict how wet will the wetland become this year?
   • First year of new wetland project – precise mapping impossible – spend many resources in adjusting maps the following years

Noget at leve af. Noget at leve for.
1. Before wetland project
2. After wetland project

3. Article 32 layers

No basic payment

Article 32
Not article 32
Simplification & geospatial aid application (3)

Suggestions to improve the situation:

- Longer update cyclus for land parcels with areas within multiannual contracts
- Make it possible to adjust multiannual contracts both ways (up and down)
- Allow pro rata on extensive areas which are under multiannual contracts
- Make it simple to use article 32 in project areas
- Higher triviality limits in general